

# Book Guess

**Bible Skill** ▶ Identify and Spell Books

## Materials

Bibles, whiteboard and dry-erase marker  
(or large sheet of paper and marker)

## Lead the Game

1. Lead students to play a game similar to Hangman. On the board or a large sheet of paper, draw blank lines for each letter of a Bible book.
2. Students are to guess letters of the alphabet. Print correct letters on the appropriate blank lines. Print incorrect letters to the side of the blank lines, and print one letter of the word *Bible*. Kids try to guess and find the correct book in their Bibles before the word Bible is completed. The student who correctly guesses the word secretly chooses a different book of the Bible and draws lines for other kids to guess. Continue playing the game as time permits.

## Game Tip

If playing this game with only a specific section of the Bible, introduce the game by making a comment such as: **Today we're going to play a game to find out more about the second group of books in the Old Testament part of the Bible. These books are called the books of History because they tell the history of how God brought Abraham's descendants back to their homeland many years after Abraham died. These books also tell about how the people obeyed God and disobeyed Him.** Referring to the contents page in their Bibles, kids can take turns reading aloud the names of the books of History: Joshua, Judges, Ruth, 1 Samuel, 2 Samuel, 1 Kings, 2 Kings, 1 Chronicles, 2 Chronicles, Ezra, Nehemiah, Esther. Students could also find each book in their Bibles.

