Bible Book Cards

Provide these cards to help students:

- learn the names of the books of the Bible.
- practice ordering the books of the Bible.
- recall the main content of each book.

How to Prepare

- 1. Photocopy the pages onto card stock or heavy paper.
- Invite volunteers to color the cards with fine-tip markers if desired.
- 3. Laminate or cover the pages with adhesive covering.
- 4. Cut apart the cards along the dark lines.
- 5. Bundle the cards into sets with rubber bands; store the sets in resealable plastic bags.

Tips

Involve students in preparing the cards (coloring, cutting) to increase their interest.

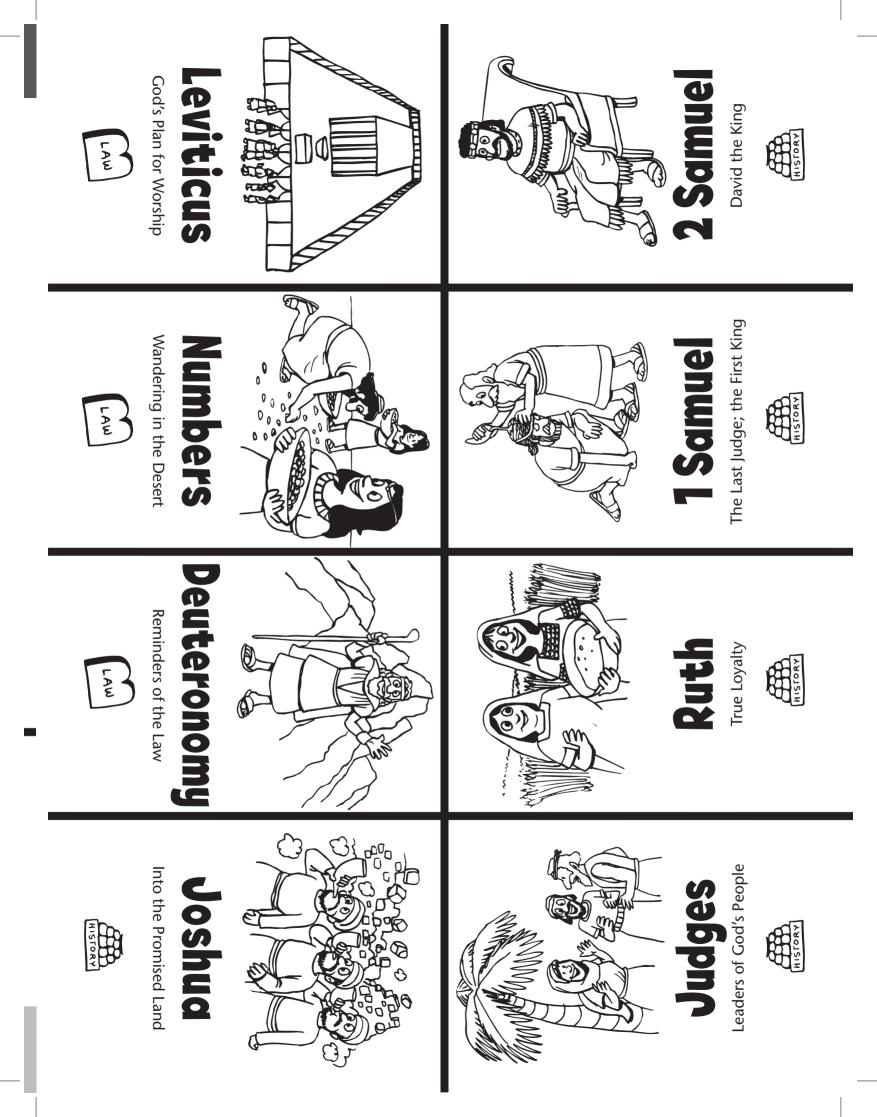
Prepare several sets for classroom use; consider preparing individual sets for each student to color and take home for personal review of Bible books.

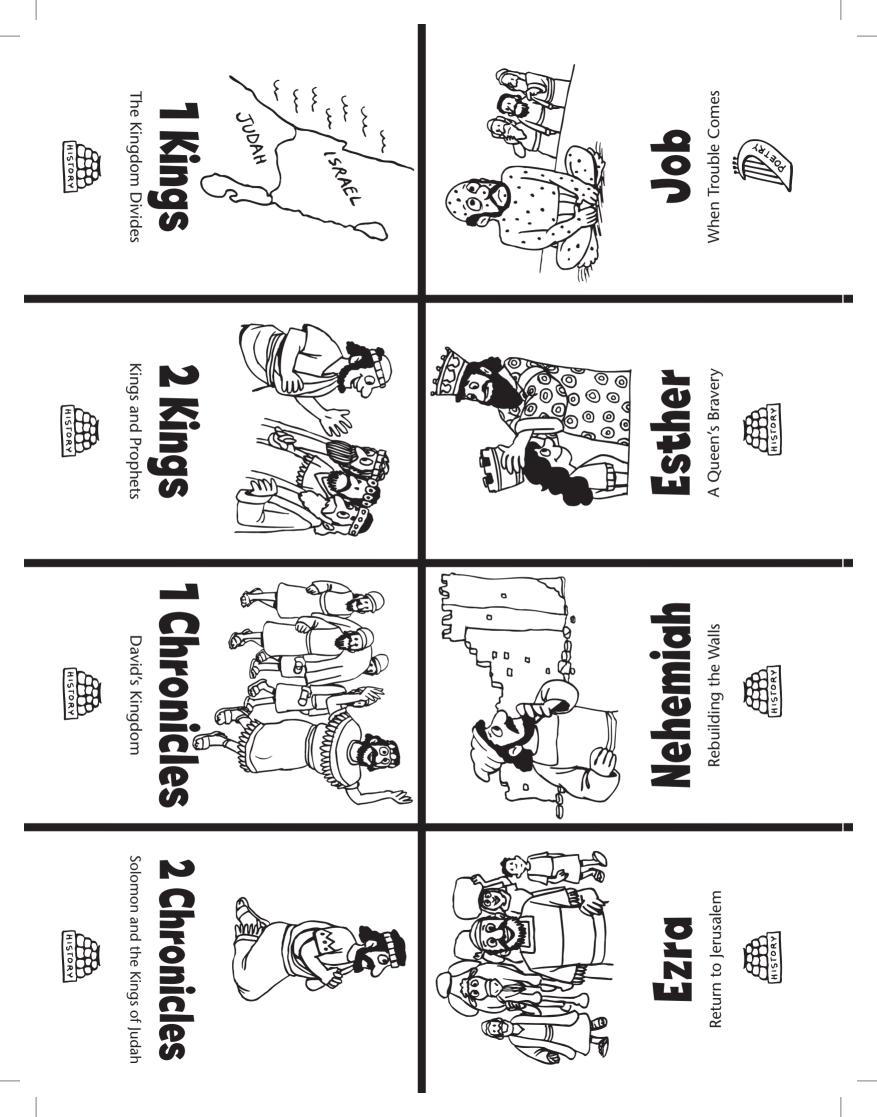
Games

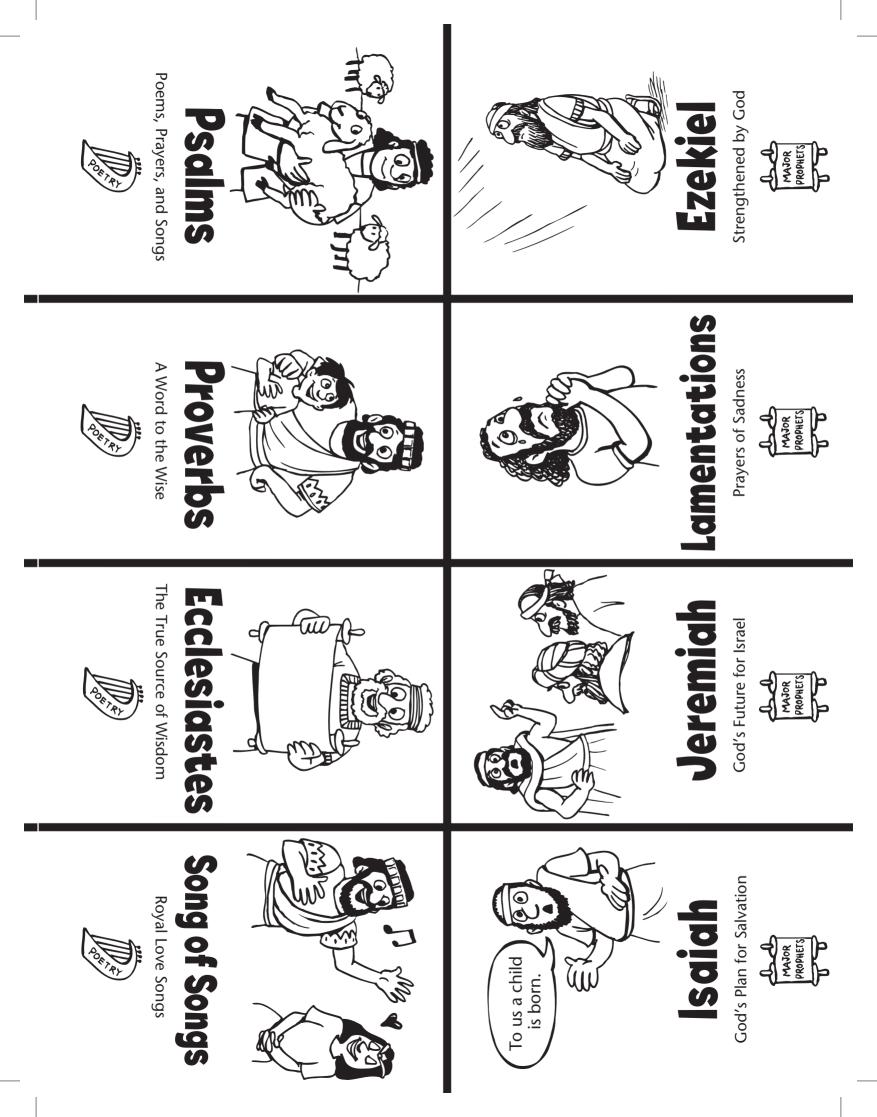
- 1. Play a game like Go Fish: the goal is to collect four cards in correct order.
- 2. Order, Order! Distribute two cards to every player. Players move around the room until your signal, when they quickly move to stand and display their cards in correct Bible order.
- 3. Lay 12 to 16 identical cards from two sets facedown. Play a game like Concentration: players take turns to flip two cards to find matching pairs; pairs are kept by each player. Count the pairs to determine the winner.
- 4. Play a game like War: players shuffle and divide a set of cards between them, and then simultaneously turn over the top cards from their piles, reading the book names aloud. The player whose card comes later in the Bible collects both cards. Once all cards are played, players work together to correctly order all the cards.

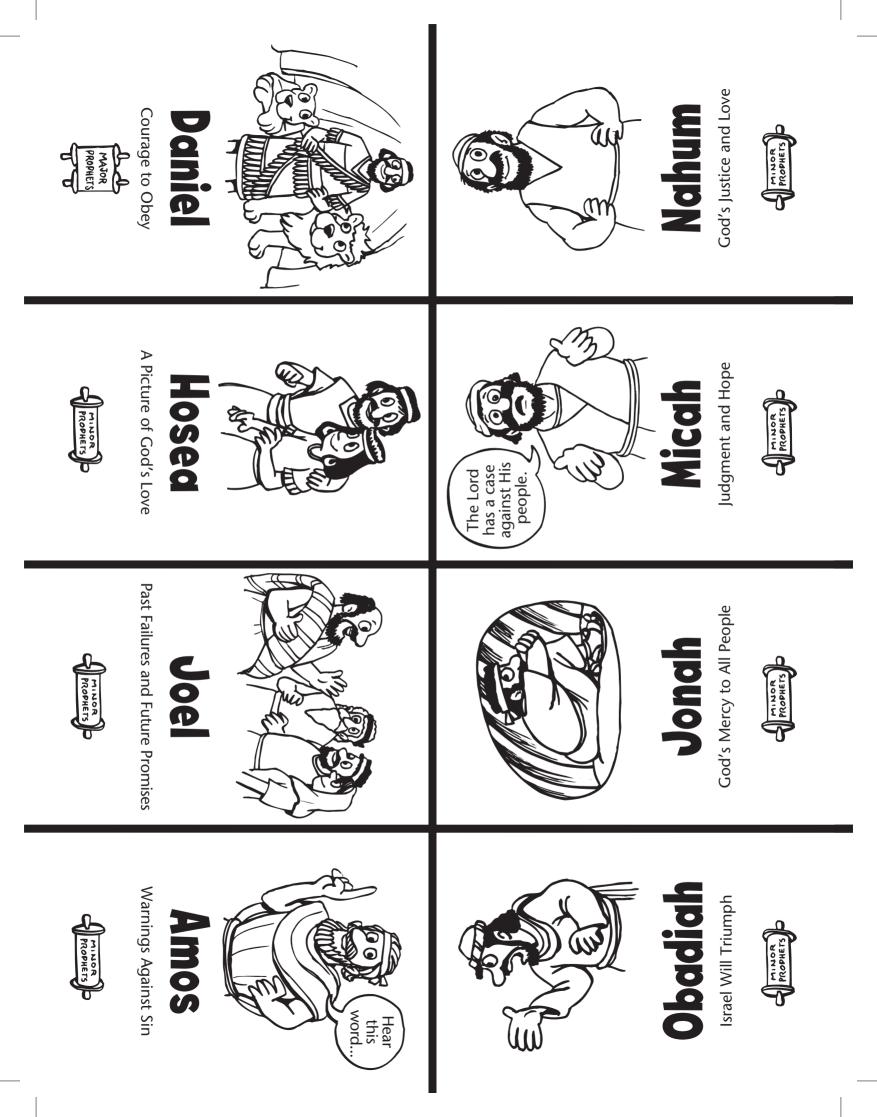
Escape from Slavery

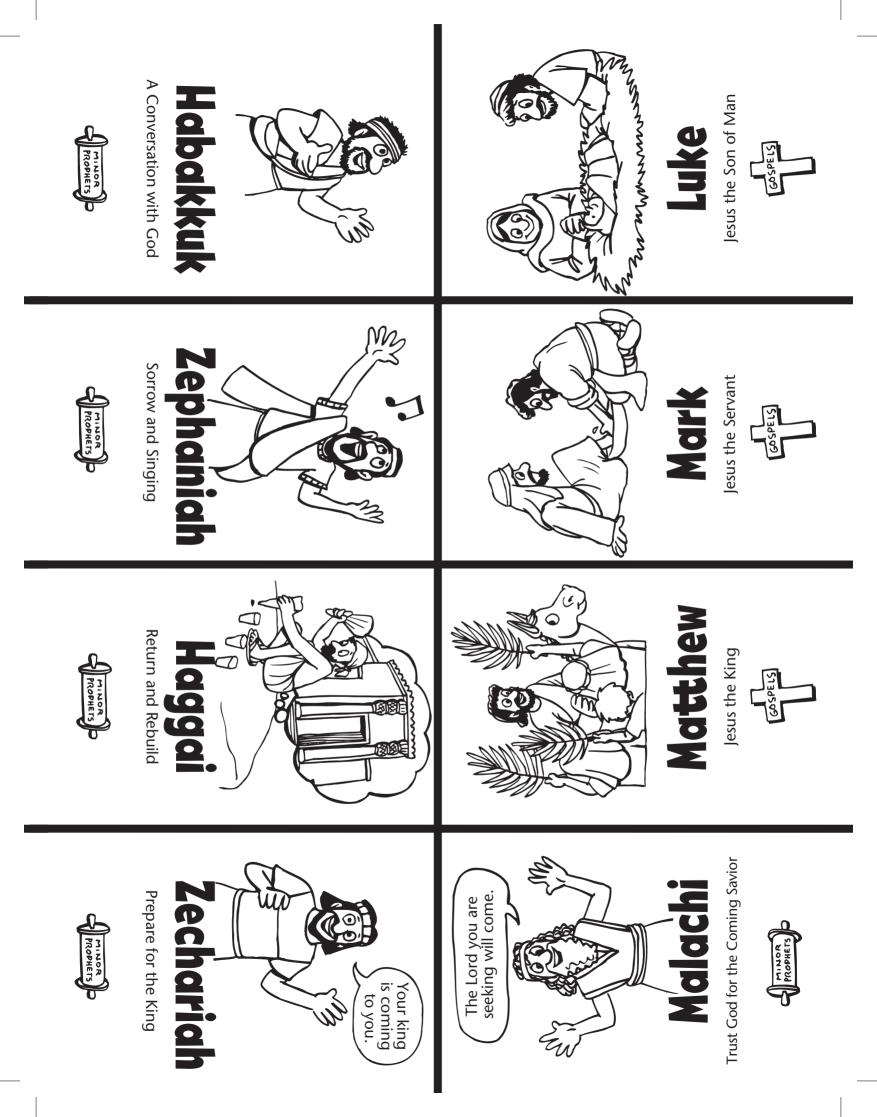


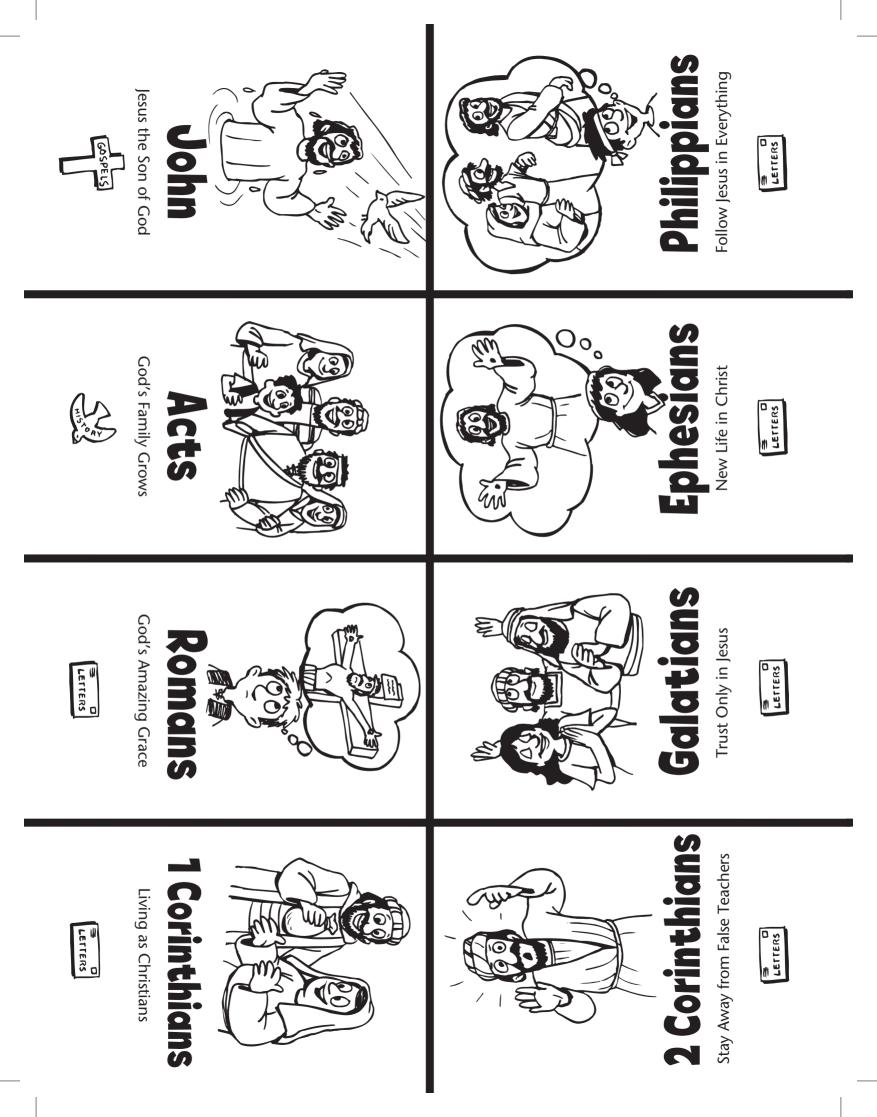


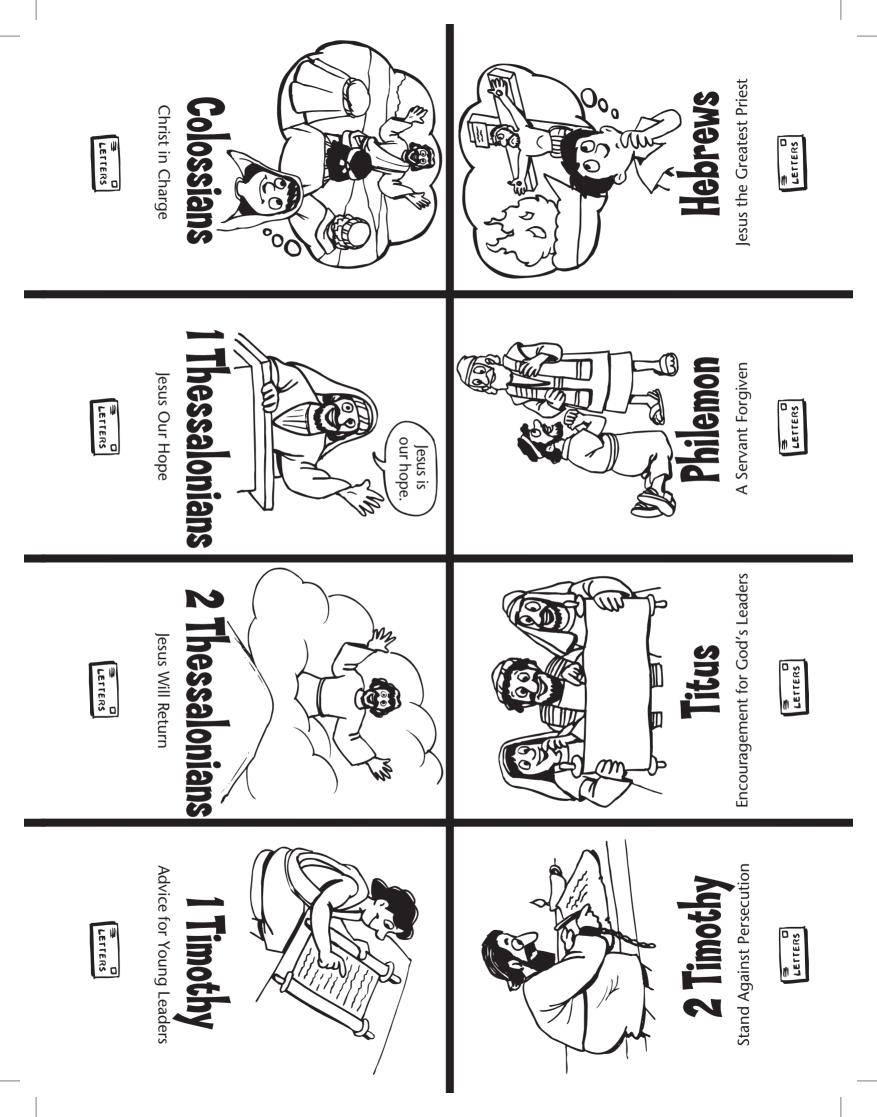


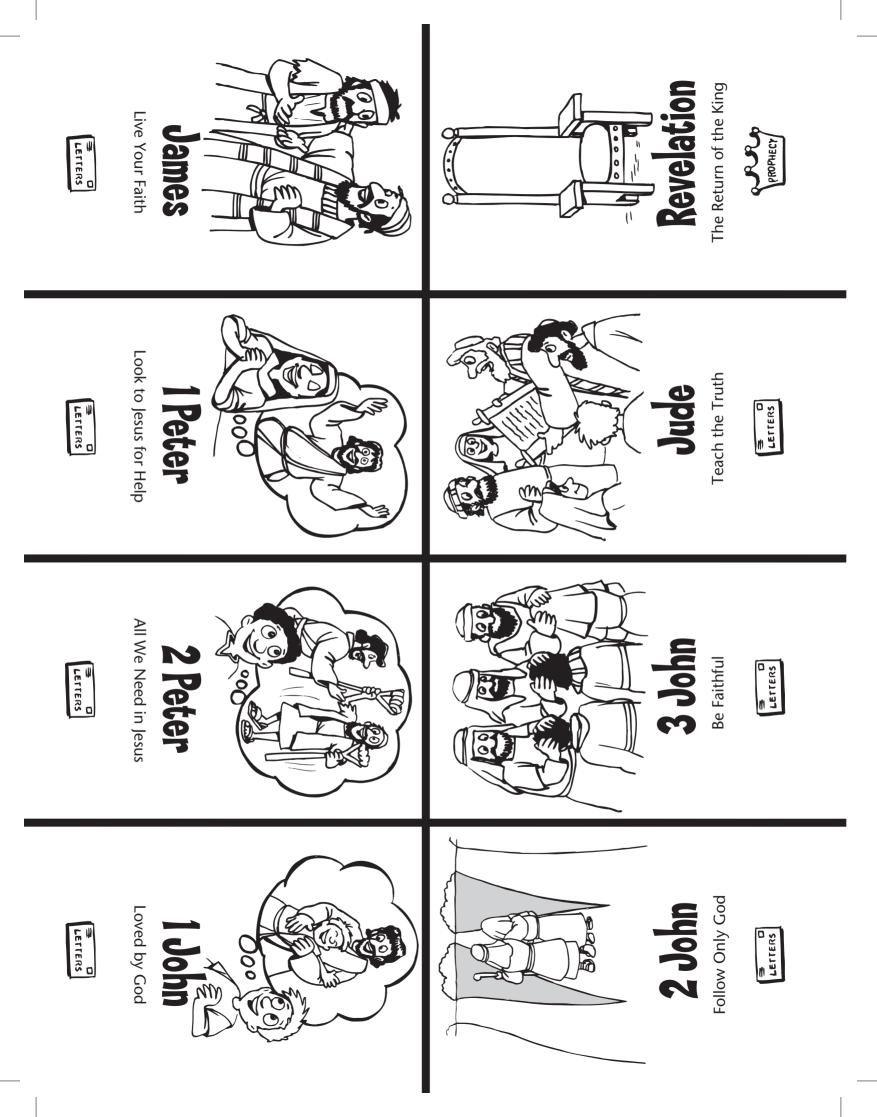










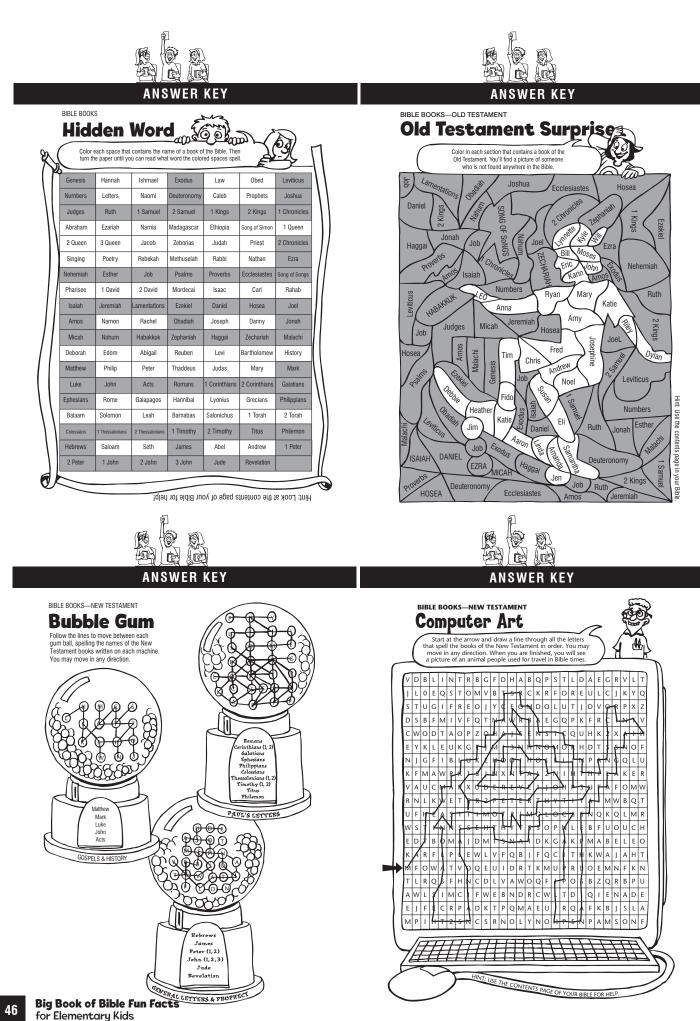


Hidden Word

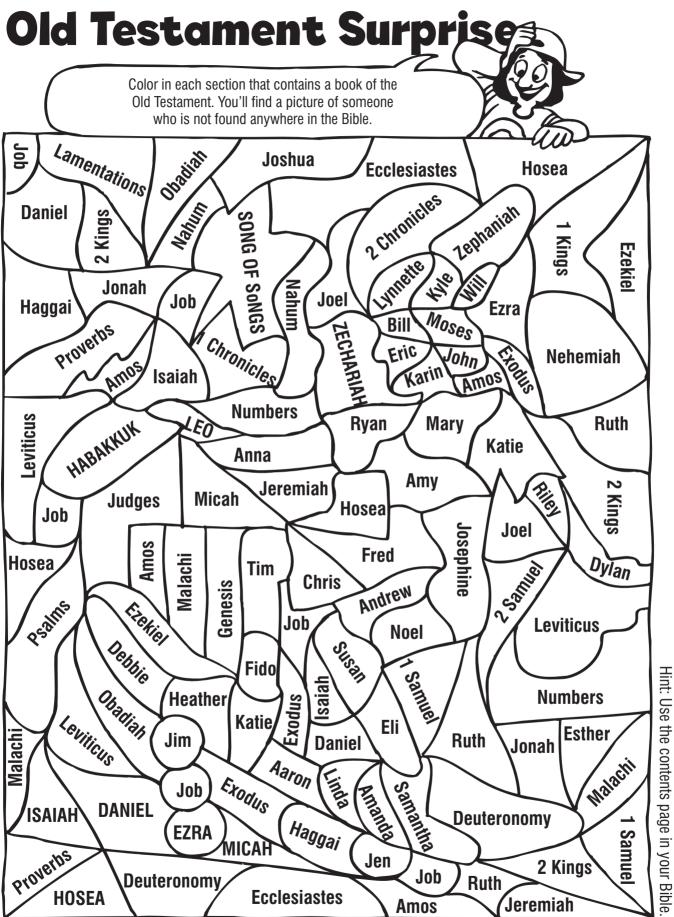
BIBLE BOOKS

Ge	nesis	Hannah	Ishmael	Exodus	Law	Obed	Leviticus
Nur	nbers	Letters	Naomi	Deuteronomy	Caleb	Prophets	Joshua
Ju	dges	Ruth	1 Samuel	2 Samuel	1 Kings	2 Kings	1 Chronicles
Abi	raham	Ezariah	Narnia	Madagascar	Ethiopia	Song of Simon	1 Queen
2 (Queen	3 Queen	Jacob	Zeborias	Judah	Priest	2 Chronicles
Sir	nging	Poetry	Rebekah	Methuselah	Rabbi	Nathan	Ezra
Neh	emiah	Esther	Job	Psalms	Proverbs	Ecclesiastes	Song of Songs
Pha	arisee	1 David	2 David	Mordecai	Isaac	Carl	Rahab
ls	aiah	Jeremiah	Lamentations	Ezekiel	Daniel	Hosea	Joel
A	mos	Namon	Rachel	Obadiah	Joseph	Danny	Jonah
M	icah	Nahum	Habakkuk	Zephaniah	Haggai	Zechariah	Malachi
Del	borah	Edom	Abigail	Reuben	Levi	Bartholomew	History
Ма	tthew	Philip	Peter	Thaddeus	Judas	Mary	Mark
L	uke	John	Acts	Romans	Corinthians	2 Corinthians	Galatians
Eph	esians	Rome	Galapagos	Hannibal	Lyonius	Grecians	Philippians
Ва	laam	Solomon	Leah	Barnabas	Salonichus	1 Torah	2 Torah
Colo	ssians	1 Thessalonians	2 Thessalonians	1 Timothy	2 Timothy	Titus	Philemon
Het	orews	Saloam	Seth	James	Abel	Andrew	1 Peter
21	Peter	1 John	2 John	3 John	Jude	Revelation	

Hint: Look at the contents page of your Bible for help!



BIBLE BOOKS—OLD TESTAMENT



Big Book of Bible Fun Facts for Elementary Kids

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BIBLE BOOKS—NEW TESTAMENT Computer Art

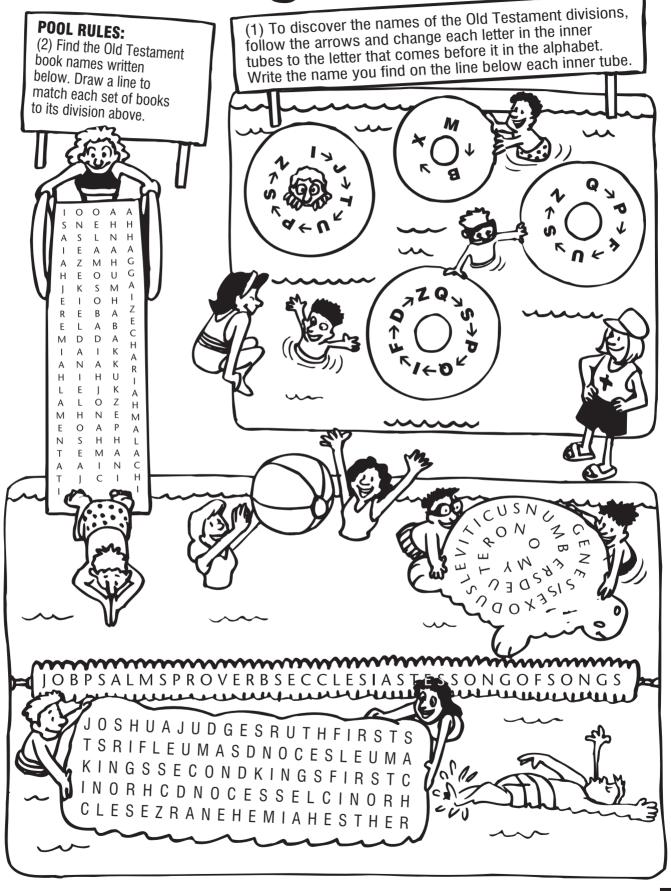
Start at the arrow and draw a line through all the letters that spell the books of the New Testament in order. You may move in any direction. When you are finished, you will see a picture of an animal people used for travel in Bible times.

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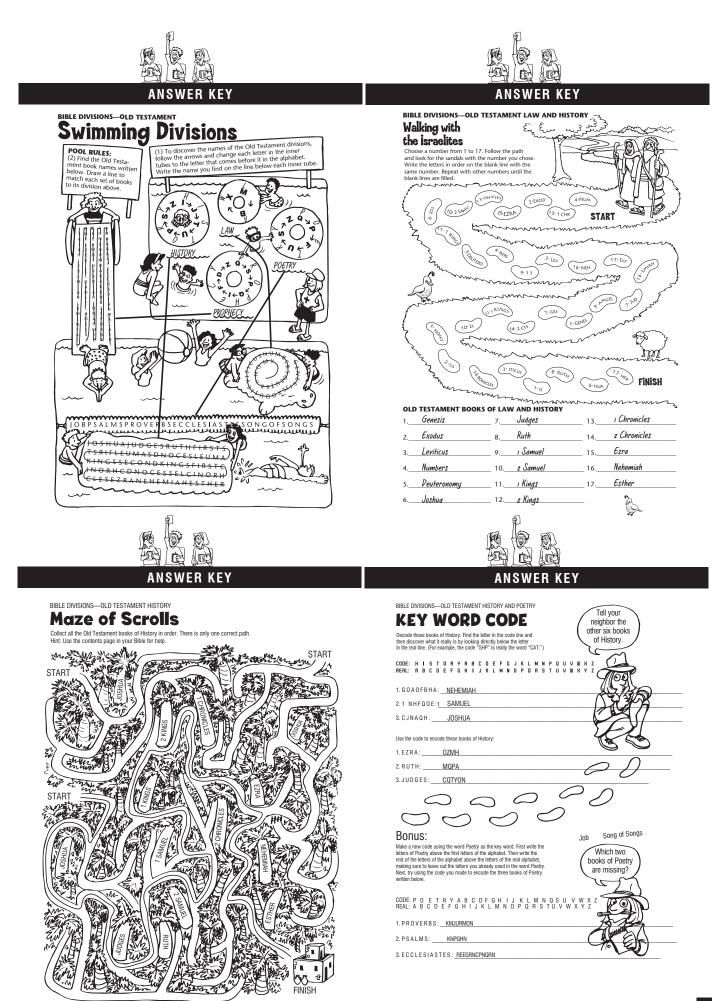
V	D	B	L		Ν	T	R	В	G	F	D	H	A	В	Q	Ρ	S	Т	L	D	A	Е	G	R	V	L	Т
J	L	0	E	Q	S	Т	0	M	V	В	т	S	R	С	К	R	F	0	R	Ε	U	L	С	J	К	Y	Q
S	Т	U	G	I	F	R	Е	0	J	Y	С	E	0	М	D	0	L	U	т	J	D	V	0	R	Ρ	x	z
D	S	B	F	Μ		V	F	Q	T	Ν	A	W	R	В	A	Ε	G	Q	Ρ	Κ	F	R	С		Ν	Т	V
С	W	0	D	T	A	0	Ρ	Z	0	Η	A	J	S	Ε	N	S	1	С	Q	U	Η	K	2	X	A		н
Ε	Y	K	L	Ε	U	K	G	Ε	J	Μ	J	3	Ν	Η	Ν	0	М	0	R	Η	D	T	S	S	Ν	0	F
Ν	J	G	F		В	L	U	K	Ε	Η	0	0		H	0	J	Ε	L	I	Ν	Ρ	A	Ν	G	Q	L	U
K	F	Μ	A	W	R	K	1	S	J	Ν	X	Ν	Т	A	L	2	Ν		H	Т	Η		L	A	κ	Ε	R
V	A	U	С	Μ	A	Ρ	X	U	D	Ε	R	Ε	V	Ε	1	J	0	Η	Ρ	S	U	Т	A	F	0	Μ	W
R	Ν	L	κ	W	E	Т	E	R	2	Ρ	Ε	Т	E	R	Т	H	Y	Т	I	Т	A	I	М	W	В	Q	Т
U	F	Η	E	A	S	1	Т	I	Μ	0	Т	2		M	0	L	0	С	S	S	Ν	Q	Κ	Q	L	М	R
w	S	T		Ν	Ν	S	S	Е	H	Т	Н	Y	т	S	S	0	Ρ	Ν	L	E	В	F	U	0	U	С	н
Е	D	T	В	0	Μ	A	J	D	Μ	1	S	Ν	A	I	D	К	G	A	К	Ρ	М	A	В	E	L	E	Ο
K	A	R	F	L	Ρ	L	E	W	L	V	F	Q	В	J	F	Q	С	I	т	Н	К	W	A	J	A	Н	т
Μ	F	0	W	A	Т	V	0	Q	Е	U	I	D	R	т	к	М	U	Ρ	R	E	0	Е	M	Ν	F	К	Ν
Т	L	R	Q	S	F	H	Ν	С	D	L	V	A	w	0	Q	F	I	Ρ	0	S	В	z	Q	R	В	Ρ	U
A	W	L	S	I	Μ	С	I	F	W	Е	В	Ν	D	R	С	w	L	т	D	I	Q	I	E	Ν	A	D	E
Е	J	F	E	С	R	Ρ	A	D	K	Т	Р	Q	М	A	E	U	I	R	Q	A	F	K	В	J	S	L	A
Μ	Ρ	I	H	т	2	S	Ν	С	S	R	Ν	0	L	Y	N	0	Н	Р	S	Ν	Р	A	M	S	0	Ν	F

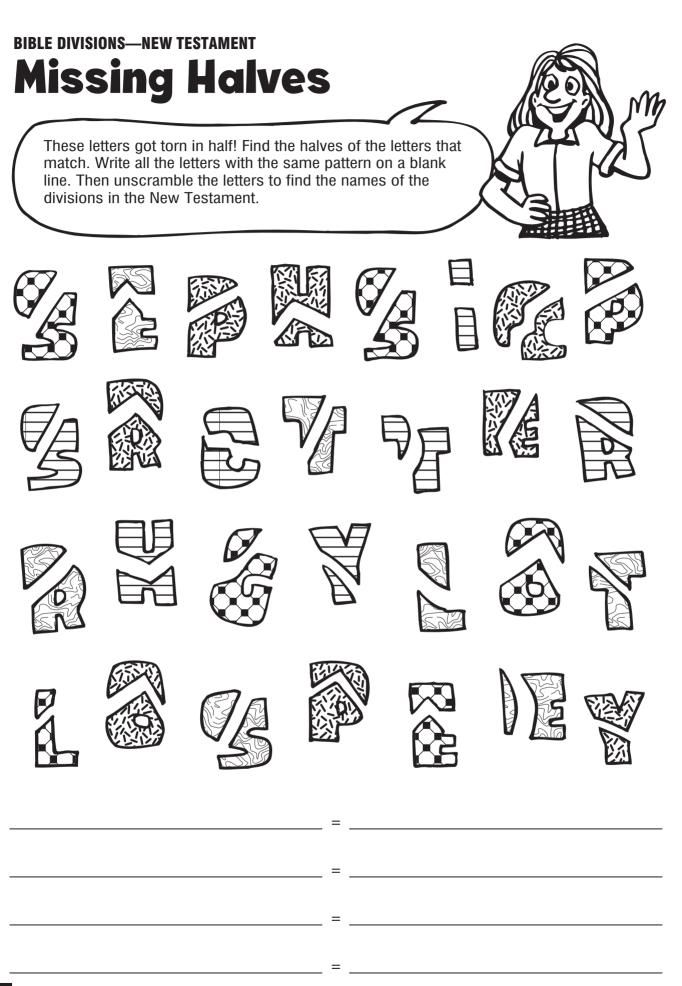
Big Book of Bible Fun Facts for Elementary Kids © David C Cook. Permission grated to photocopy for ministry purposes only.

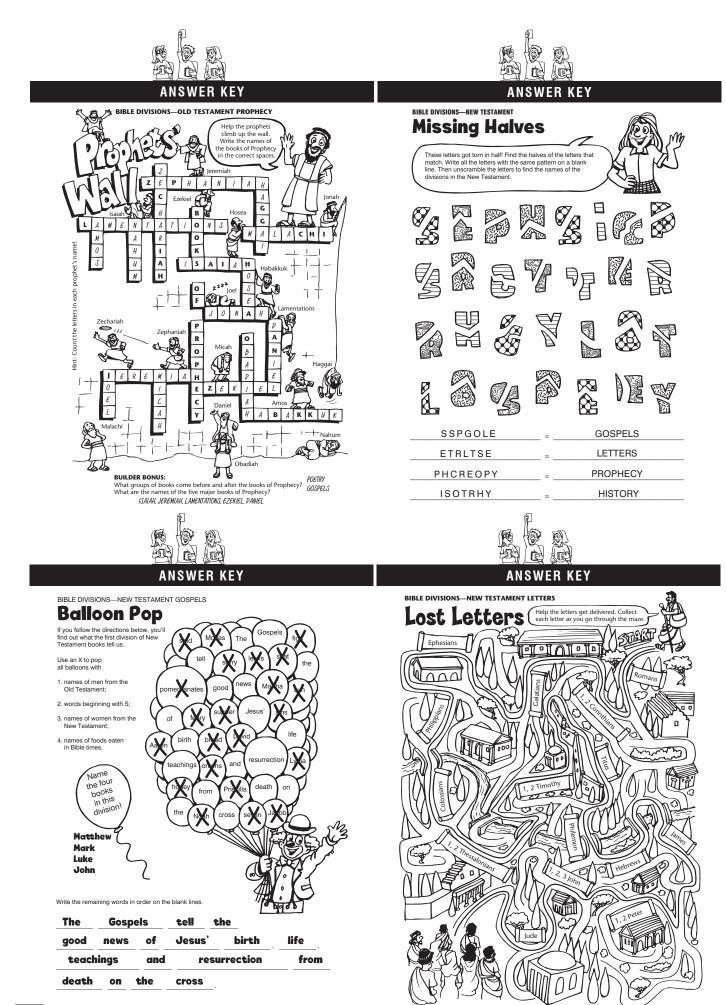
BIBLE DIVISIONS-OLD TESTAMENT Swimming Divisions



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Book Guess

Bible Skill > Identify and Spell Books

Materials

Bibles, whiteboard and dry-erase marker (or large sheet of paper and marker)

Lead the Game

- 1. Lead students to play a game similar to Hangman. On the board or a large sheet of paper, draw blank lines for each letter of a Bible book.
- 2. Students are to guess letters of the alphabet. Print correct letters on the appropriate blank lines. Print incorrect letters to the side of the blank lines, and print one letter of the word *Bible*. Kids try to guess and find the

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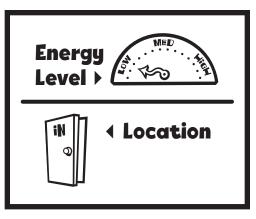
correct book in their Bibles before the word Bible is completed. The student who correctly guesses the word secretly chooses a different book of the Bible and draws lines for other kids to guess. Continue playing the game as time permits.

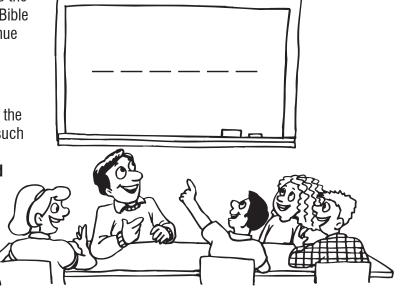
Game Tip

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If playing this game with only a specific section of the Bible, introduce the game by making a comment such as: Today we're going to play a game to find out more about the second group of books in the Old Testament part of the Bible. These books are called the books of History because they tell the history of how God brought Abraham's descendants back to their homeland many years after Abraham died. These books also tell about how the people obeyed God and disobeyed Him. Referring to the

contents page in their Bibles, kids can take turns reading aloud the names of the books of History: Joshua, Judges, Ruth, 1 Samuel, 2 Samuel, 1 Kings, 2 Kings, 1 Chronicles, 2 Chronicles, Ezra, Nehemiah, Esther. Students could also find each book in their Bibles.





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Bible Ball Toss

Bible Skill > Put Bible Books in Order

Materials

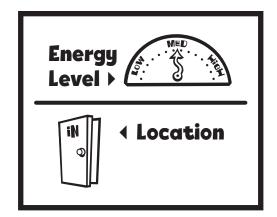
Bibles, ball

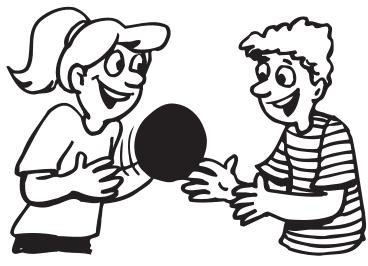
Preparation

Make copies of the contents page from a Bible (1 per student).

Lead the Game

- 1. It's easier to find places in the Bible when we know the order of the books. Let's practice saying the books of the Bible in order.
- 2. Distribute copies of the Bible contents page for students to review.
- 3. Have kids stand in a circle. Toss a ball to a student and say, "Genesis." The student who catches the ball says, "Exodus," then tosses the ball to another student. Continue tossing the ball and saying the names of the books of the Bible in order until all the books have been named. Keep playing the game as time permits.





Options

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1. For younger kids, limit the number of books named, gradually adding more books as students are able to recall them.

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2. For older students, form more than one circle, and have circles compete to see which circle of kids can say the names of Bible books in a specific division of the Bible, such as the Minor Prophets.

Game Tip

If some kids are unfamiliar with the books of the Bible, ask students to take turns reading aloud the names, referring to the Bible contents page. As students say the names, print the Bible book names in order on a large sheet of paper. Display the paper where all students can see it.



Mixed-Up Books

Bible Skill > Identify Bible Divisions: New Testament

Materials

Bibles, index cards, marker, masking tape

Preparation

Print the names of the books of the New Testament on index cards, one name per card. On separate cards, print the names of the main

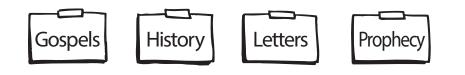
divisions of New Testament books (Gospels, History, Letters, Prophecy). Make at least two sets of cards or one set of book and main division cards for every ten students. Tear masking tape into 3" strips, making at least 56 strips of tape. Place strips on a table or chair where they can be easily removed by kids.

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Lead the Game

1. Mix up the book cards you prepared. One at a time, hold up the cards. Students are to tell which division each book is part of. **All the stories in the Bible**—from Adam and Eve

to the very end—fit together to show





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us God's great plan for

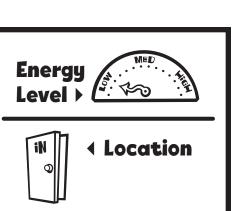
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the world and for our own lives. In the New Testament part of the Bible, we read about the coming of the Savior whom God promised to send. We also read about all the great things that happened after God kept His promise.

- 2. Divide the class into at least two teams of no more than ten students each. Teams are to line up in single-file lines at the opposite side of the classroom from where the masking-tape strips are. Place a set of mixed-up book cards facedown in a pile on the floor next to the first student on each team. Tape a set of main division cards on the wall across from each team, near the masking-tape strips. Leave room under each division card for book cards to be taped.
- 3. At your signal, the first student in each line takes a book card, runs to the division cards, grabs a piece of tape, and tapes the book card to the wall below the correct division card. Students then return to their teams and tag the next students in line. Play continues until all the cards are on the wall under the correct category.

Game Tip

If your students are not familiar with the New Testament divisions, go over this before playing the game.



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Prophet Talk

Bible Skill ► Identify Bible Divisions: Old Testament—Prophecy

Materials

Bibles, whiteboard, dry-erase marker and eraser (or large sheet of paper and marker), children's music from your collection, music player

Preparation

Print on the board or on a sheet of paper the books of the Major and Minor Prophets in order.

Lead the Game

- 1. Have kids sit on the floor in a circle. Ask a volunteer to read from the board the names of the Bible books. God sent many messengers, called prophets, to His people. These prophets spoke or wrote what God wanted His people to know. They gave many warnings to obey God and many promises about the Savior who was coming. We can read these messages in the books of Prophecy. The first five books of prophecy are called the Major Prophets, because these books are longer than the Minor Prophets. The Minor Prophets are the 12 smaller books that complete the Old Testament.
- 2. Tell kids to play a game of Hot Potato, passing the eraser or a marker while the music plays. When the music stops, say either "Major Prophets" or "Minor Prophets." The student with the eraser erases a Bible book name from the division you named. If using paper and markers, the student crosses out the name.
- 3. Continue playing until all the books are erased or crossed out. Ask students to repeat together the names of the books of the Major and Minor Prophets.

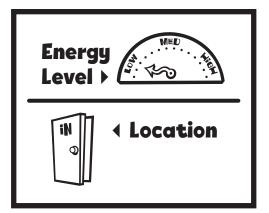
Game Tips

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- 1. If you have a student who is reluctant to play the game, let that student start and stop the music.
- 2. Sit in the circle with the students. Students enjoy getting to know their teachers while playing games together!

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Walk and Talk

Bible Skill ► Identify Bible Divisions: New Testament

Materials

Bibles, roll paper, tape, markers, children's music from your collection, music player

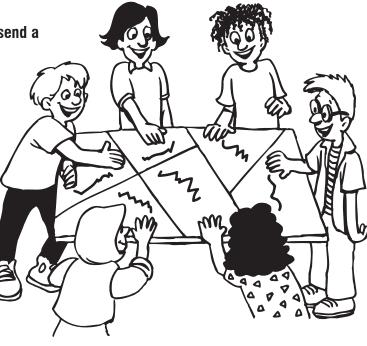
Preparation

Cover a table with roll paper. Draw lines to divide the paper into sections, one section per student. Print the names of the divisions of the New Testament in separate sections, repeating divisions as needed ("Gospels," "History," "Letters," "Prophecy").

Lead the Game

- 1. The New Testament tells how God's promise to send a Savior came true and how God's keeping of His promise brought salvation to all people!
- 2. While you play music, tell kids to hold their Bibles as they walk around the table. When you stop the music, each student should put a hand on one section on the paper. Then each kid should refer to the contents page in a Bible to find a book in the New Testament from that division. When students are ready, each can say the division and book name aloud. Repeat as time permits.
- Turn the roll paper over and tape it to the table. Students should walk around the table while you play music. When you stop the music, call out a New Testament division. Each student should write the name of a book in that division. Play several rounds of the game.

Energy Level >



Game Tips

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 Introduce the New Testament divisions by saying: The word gospel means "good news." The four gospels tell the good news about Jesus. The History book, Acts, tells what God's Holy Spirit did through people who told the good news about Jesus to the rest of the world. The next division of the New Testament is Letters. The Letters were written to encourage people to live as Christians. The last division is Prophecy. Revelation, the only book of prophecy, tells about the future time when Jesus will come back to earth.

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2. You could give each student a copy of a Bible contents page to use in playing the game.

Who's Got the Beans?

Bible Skill ► Identify Bible Divisions: Old Testament—Law, History, Poetry

Materials

Bibles, 10 beans per student (or other small objects for each student), children's music from your collection, music player

Lead the Game

- Ask students to open their Bibles to the contents page. Which books are in the Law division of the Old Testament? (Genesis through Deuteronomy) Ask volunteers to read the names of the books of Law aloud. Identify the books of History and Poetry in the same way.
- 2. Give each student ten beans. Group students into two equal teams: A and B. (You can participate if you have an uneven number of kids.) As you play music, students should move randomly around the room. When you stop the music, each student should find a partner from the other team. Call out either A or B. Each student in the named group is to say the name of a book in one of the first three divisions of the Old Testament (Law, History, Poetry). The kids' partners should respond by saying the name of the correct division, and then names another book in the division. (Optional: If students are unfamiliar with Bible book names, let them use the contents page in their Bibles to find book names.) If the division named is correct, the first student gives his or her partner a bean. If the division named is incorrect, the partner gives the first student a bean. Keep playing as time permits. The object of the game is to have the most beans at the end of the playing period.

Game Tips

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- 1. Coins or uncooked pasta shapes can be used instead of beans.
- 2. Before playing, briefly review the first three divisions of the Old Testament: The books of Law tell about the beginning of the world and record God's instructions to His people. The books of History tell how God led His people to a new land and give us stories about their leaders. The books of Poetry are stories, songs, sayings, and poems about how great and wonderful God is and how we can live in ways that please Him.

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